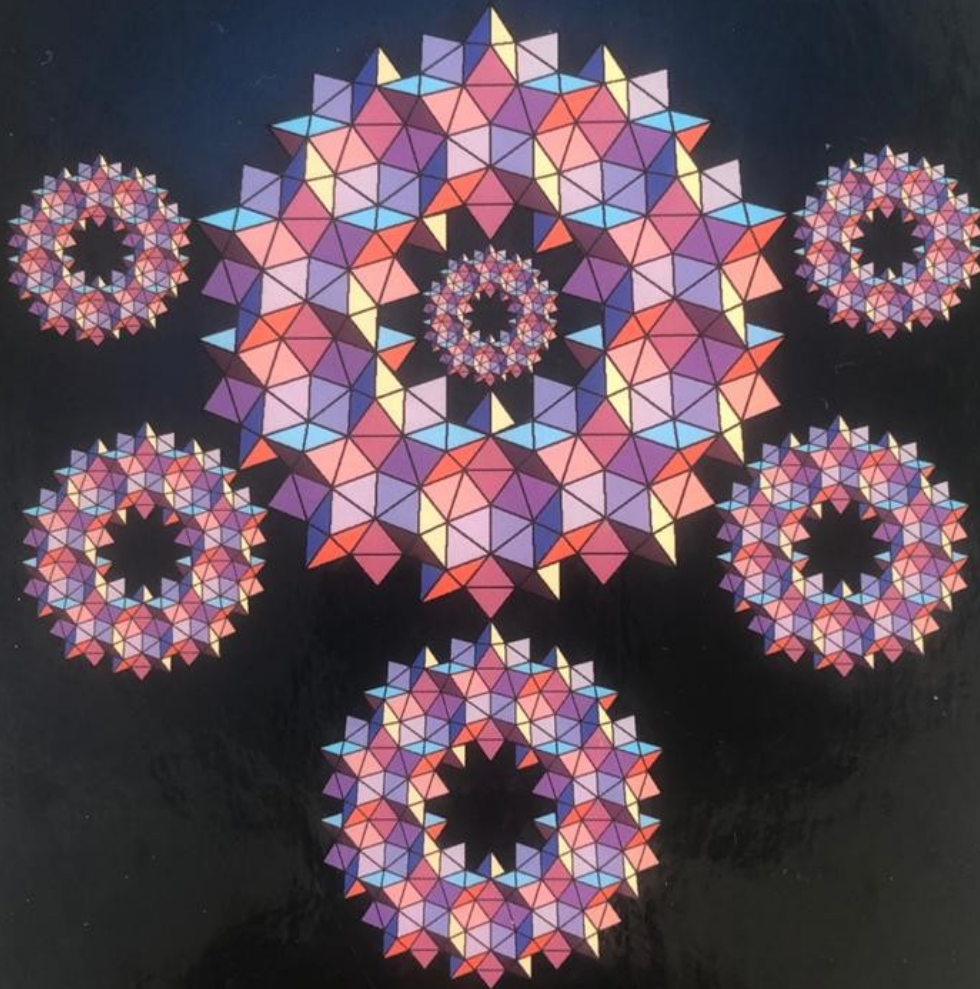


Homage
to a
Pied Puzzler



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Variations of the 14-15 Puzzle

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The goal of the 14-15 problem is to go from position A to position B by sliding numbers to empty squares.

1	2	3	4
5	6	7	8
9	10	11	12
13	15	14	

Position A

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	

Position B

Everybody knows that there is no solution to this problem.

Here I present seven variations of the 14-15 Puzzle, all of which do have solutions.

1. *The 14-15 multiples exchange.* You go from position A to position B by exchanging numbers whose sum is a multiple of 14 or 15 (cf. the name of this puzzle).

Example:

1	2	3	4
5	8	7	6
9	10	11	12
13	15	14	

1	2	3	4
5	8	7	9
6	10	11	12
13	15	14	

You can exchange numbers 6 and 8 because $6 + 8 = 14$. Then you can exchange 6 and 9, for example, because $6 + 9 = 15$.

2. *Square exchanges.* You go from position A to position B by exchanging numbers whose sum is a square number.

Example:

3	2	1	4
5	6	7	8
9	10	11	12
13	15	14	

13	2	1	4
5	6	7	8
9	10	11	12
3	15	14	

You can exchange numbers 1 and 3 because $1 + 3 = 4$; then, for example, you can exchange 3 and 13, because $3 + 13 = 16$.

3. *Neighbors sum.* Go from position A to position B by moving numbers to an empty space, subject to the rule that you cannot move a number if the sum of itself and its neighbors in the same row or column (not diagonal) is 40 or more.

Example:

	2	3	4
5	6	7	8
9	10	11	12
13	15	14	1

1	2	3	4
5	6	7	8
9	10	11	12
13		14	15

You can move the number 1 because the sum $1 + 12 + 14 = 27$ is less than 40, but you cannot move 15 because $15 + 14 + 12 = 41$.

4. *Neighbors multiples.* In this case you can move a number as long as the sum of itself and its neighbors in the same row or column (not diagonal) is:

- (a) a multiple of 4.
 (b) (Is it possible to replace multiples of 4 by multiples of 3?)

Example: This is the solution for multiples of 2:

1	2	3	4
5	6	7	8
9	10	11	12
13	15		14

(1) $14 (12 + 14 = 26)$

1	2	3	4
5	6	7	8
9	10	11	12
13		15	14

(2) $15 (15 + 11 + 14 = 40)$

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	

(3) $14(10 + 13 + 14 + 15 = 52)$

Total = 3 moves

5. *Strip*. Moving any of the four rows or four columns (they move as a continuous line with no end), go from position A to position B with the smallest possible number of moves.

Example:

	E	F	G	H
A	1	2	3	4
B	5	6	7	8
C	9	10	11	12
D	13	15	14	

	E	F	G	H
A	1	2	3	4
B	6	7	8	5
C	9	10	11	12
D	13	15	14	

B 3 = means move row B 3 times to the right.

6. *Moving numbers*. A counter can move (horizontally or vertically, but not diagonally) a number of squares equal to itself, so you can only move numbers 1, 2, or 3 (with 4 you would leave the board) and exchange positions with another counter.

How many moves do you need to go from position A to position B?

Example:

1	4	3	2
5	6	7	8
9	10	11	12
13	15	14	

5	4	3	2
1	6	7	8
9	10	11	12
13	15	14	

Example: Number 2 moves to the right and exchanges with 4. Number 1 moves down and exchanges with 5.

7. *Jumping.* Counter movement is implemented by jumping over one or two counters (horizontally, vertically, or diagonally) to an empty space.

How many moves do you need to go from position A to position B?

Example:

1	2	3	
5	6	7	8
9	10	11	12
13	15	14	4

1		3	2
5	6	7	8
9	10	11	12
13	15	14	4

Number 4 jumps over 8 and 12. Number 2 jumps over 3.

Open Problems

You can extend these problems to 5×5 or other boards.

Solutions

1. *The 14-15 multiples exchange:*

14/1, 13/1, 13/15, 13/1, 14/1 = 5 moves

2. *Square exchanges:*

14/11, 11/5, 5/4, 4/12, 12/13, 13/3, 3/1, 15/1, 1/3, 3/13, 13/12, 12/4, 4/5, 5/11, 11/14 = 15 moves

3. *Neighbors sum:*

13, 14, 15, 14, 13 = 5 moves

4. *Neighbors multiples:*

(a) 2, 14, 15, 14, 2 = 5 moves

1	2		4
5	6	7	8
9	10	11	12
13	14	15	3

(b) Near solution: 13, 15, 14, 4, 13, 8, 4, 15, 13, 8, 3, 4, 8, 4 = 14 moves (only 3 is not in position)

5. *Strip:*

G1, D2, G3, D1, G1, D1, G3, D1 = 8 moves

6. *Moving numbers:*

3/14, 1/2, 1/14, 3/1, 1/15, 2/3, 3/13, 1/3, 3/14, 2/11,
2/9, 2/13, 1/13, 2/1, 2/9, 2/11, 2/1, 1/3, 1/2 = 19 moves

7. *Jumping:*

8, 15, 8, 13, 5, 15, 13, 5, 14, 15, 14, 5, 13, 14, 5, 13, 8, 14, 8
= 19 moves

Source: Ewan Larsen

In the 1980s I first learned about pentominoes¹ from Martin Gardner's *Chapter 13*. Especially the figures on pages 139-140 were appealing, playing with them and trying to occupy most of a chessboard was great fun. In order to explain the fun, we need to give them names. Traditionally they are named by capital letters as shown in Figure 1.

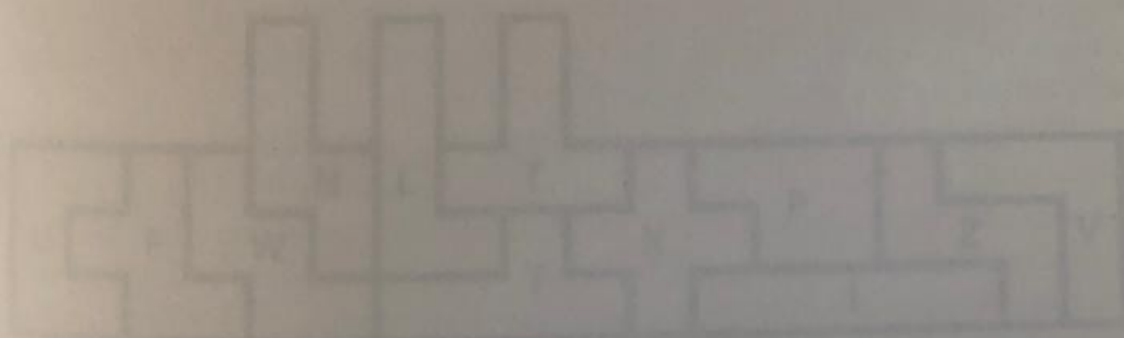


Figure 1. The 12 pentominoes

¹ Pentominoes are a specialized subfamily of polyominoes. See Golomb (1995).